

Lecture 27

CS 6260 Automated Planning and Learning

Agent Interrogation Algorithm

Department of Computer Science and Engineering

Indian Institute of Technology Madras



Logistics

Logistics

- 3 Exams:
 1. [Quiz 1] Feb 19: 08:00 AM – 08:50 AM
 2. [Quiz 2] Apr 10: 05:00 PM – 05:50 PM
 3. [End Sem] May 12
- Office Hours: 1 hour after class every week Tu, W, Th
 - No office hours today
- ROS based Assignment
 - <https://wiki.ros.org/ROS/Tutorials>

Recap: Agent Interrogation Algorithm

Deterministic and Stationary Setting



Input

- Predicates (User vocabulary)
 - With their evaluation functions
- List of capabilities.

Output

- PDDL-like description of each capability.

Assumptions

- User's vocabulary matches simulator's vocabulary.
- Black-Box AI provides a list of capabilities.
- Stationary agent model.
- Deterministic environment.
- Fully observable setting.



Siddharth
Srivastava



Shashank
R Marpally

Asking the Right Questions: Learning Interpretable
Action Models Through Query Answering

Pulkit Verma, Shashank Rao Marpally, Siddharth Srivastava

In Proceedings of the Thirty-Fifth AAAI Conference on
Artificial Intelligence, 2021 (CORE Ranking: A*)

Exponential Search for Learning Correct Description

- Consider the following 4 predicates/concepts:
 - (has_key)
 - (door_open)
 - (door_adjacent ?x)
 - (player_at ?x)
- Consider just one capability: (open-door ?x)
- $9^{|C| \times |P|} = 9^{1 \times 4} = 6561$ possible models (Assuming deterministic models/descriptions, i.e., no probabilities).

```
(:action open-door
  :parameters (?l1)
  :precondition (and
    (+/-/∅) (has_key)
    (+/-/∅) (door_open)
    (+/-/∅) (door_adjacent ?l1)
    (+/-/∅) (player_at ?l1))
  :effect (and
    (+/-/∅) (has_key)
    (+/-/∅) (door_open)
    (+/-/∅) (door_adjacent ?l1)
    (+/-/∅) (player_at ?l1)))
```

Simple Queries

Query

In state s_I , what will happen if you execute the plan $\pi = \langle c_1, \dots, c_n \rangle$?

Response

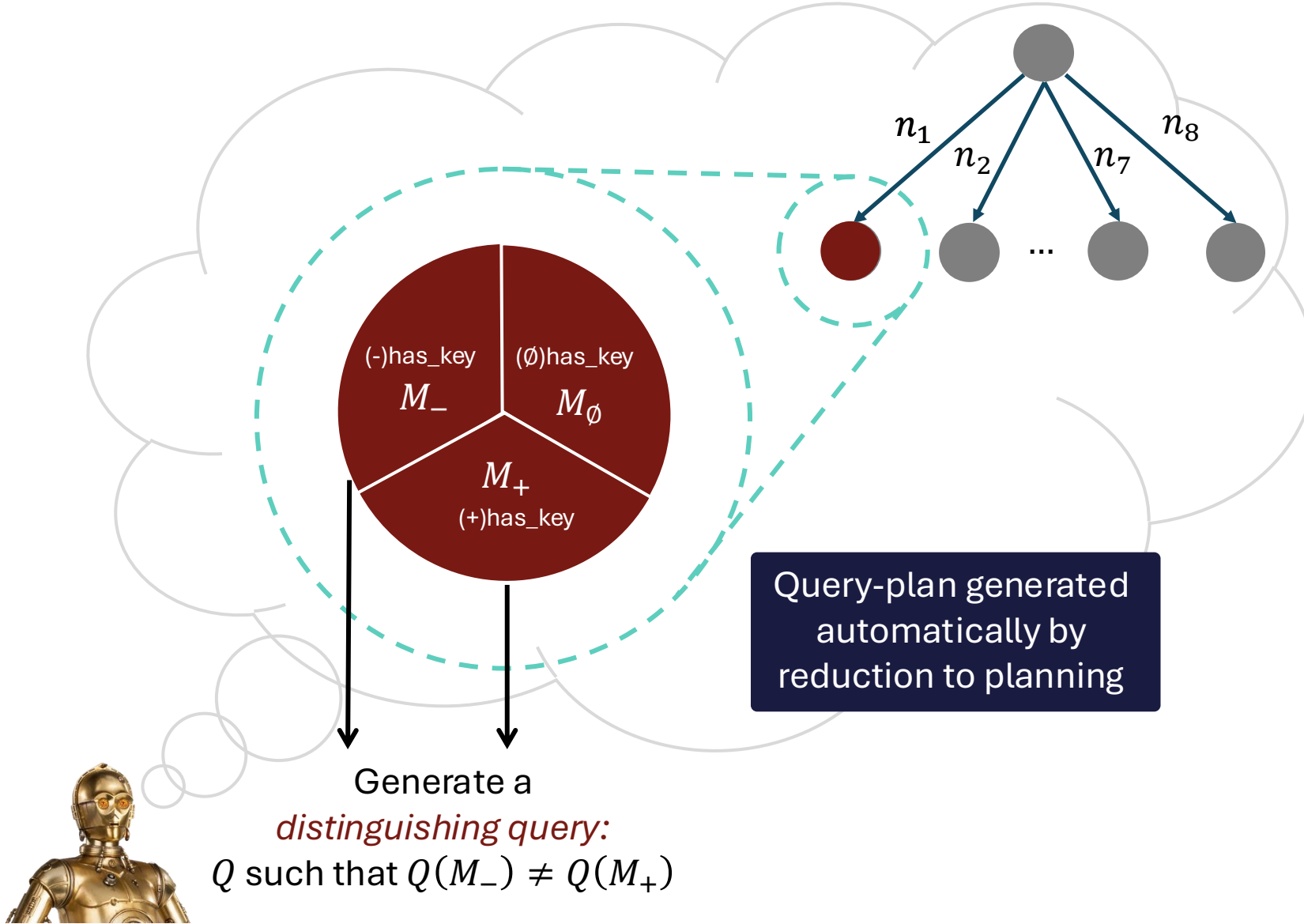
I can execute first ℓ steps of the plan, ending up in state s_F .

Plan Outcome Queries

- How to generate the queries?
- How to use the responses to generate models?

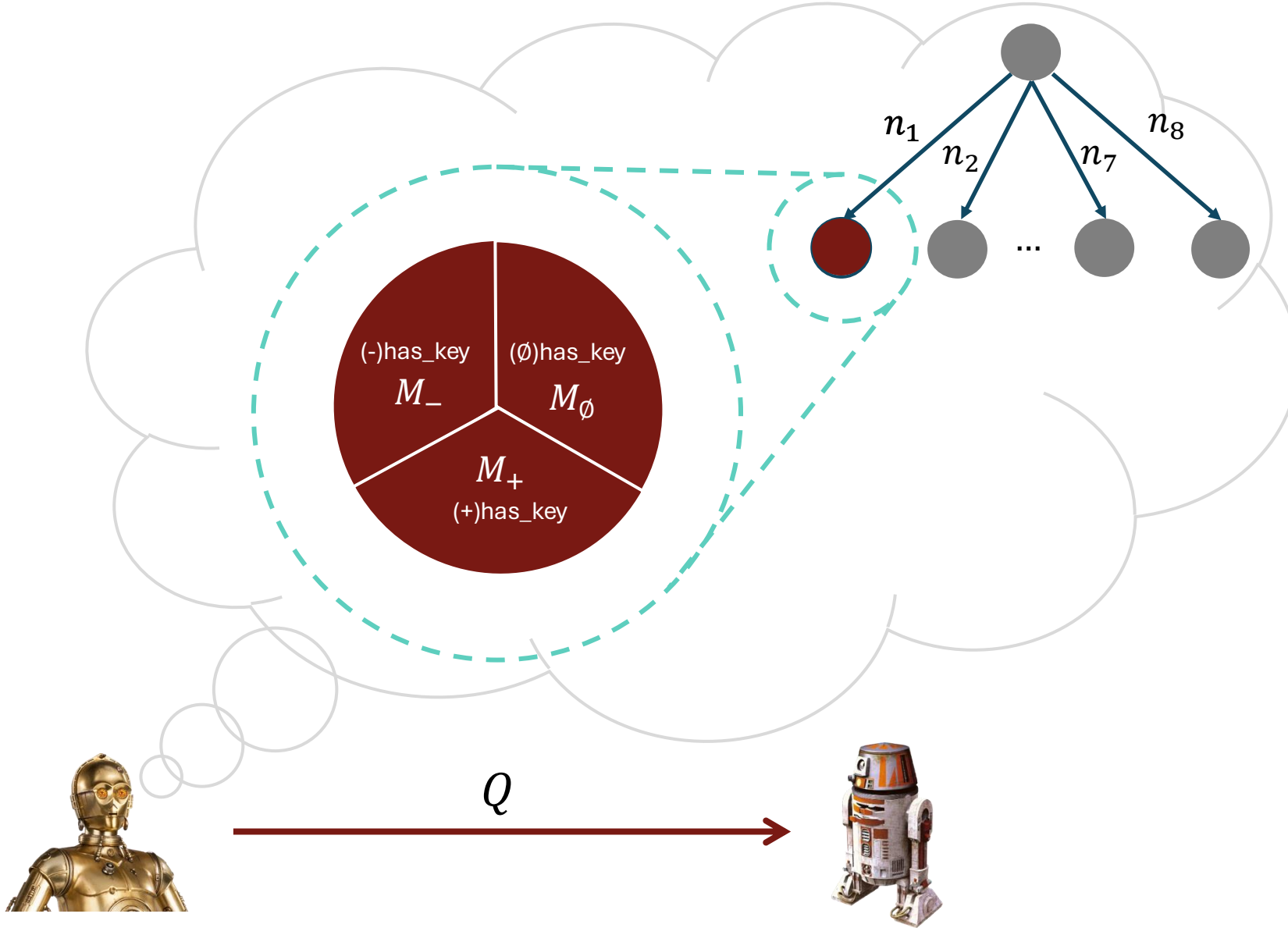
We have a reduction that converts this to a planning problem, so it automatically generates queries.

Hierarchical Query Synthesis



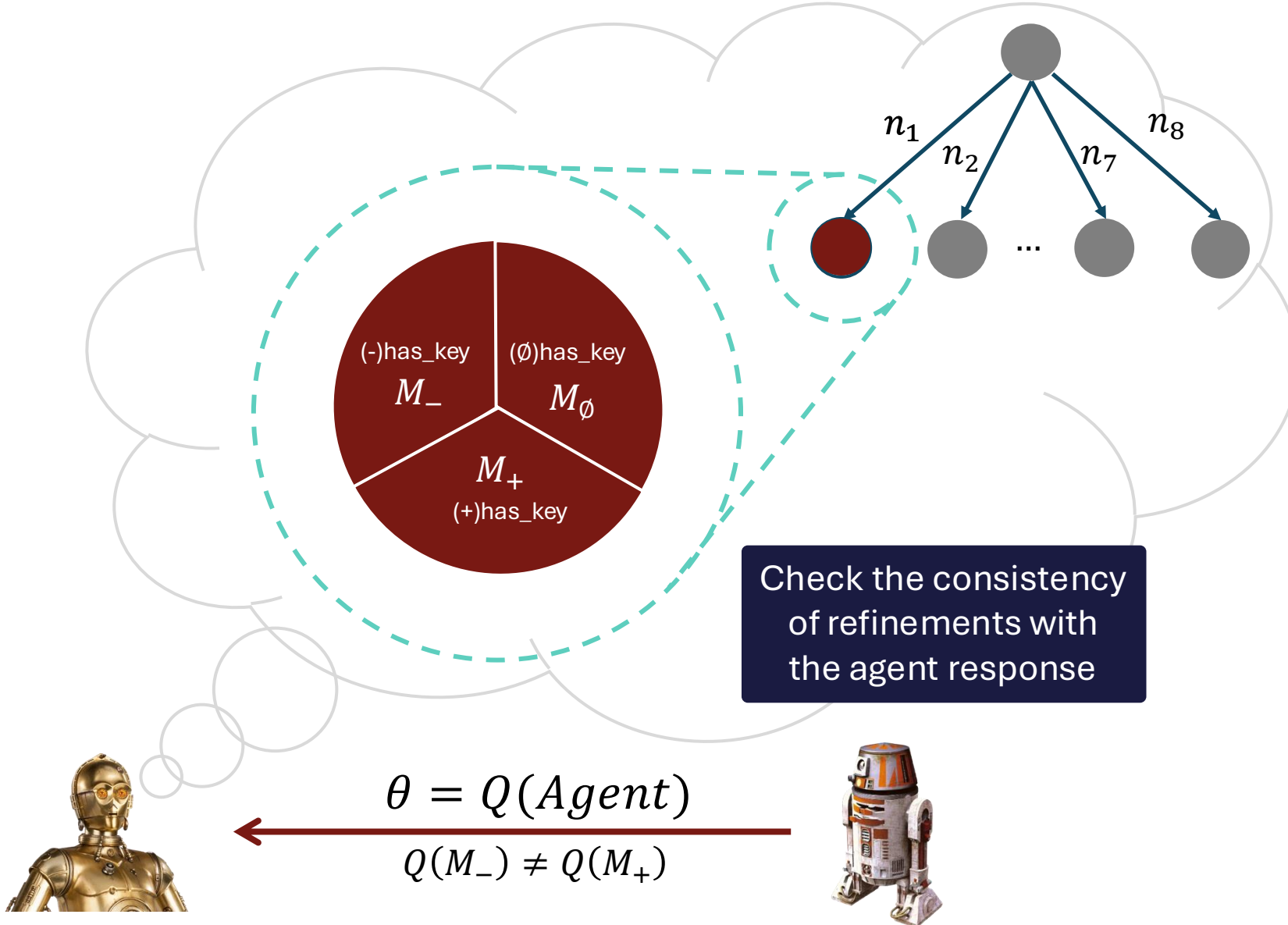
```
(:action open-door
  :parameters (?l1)
  :precondition (and
    n1 (+/-/∅)(has_key)
    n2 (+/-/∅)(door_open)
    n3 (+/-/∅)(door_adjacent ?l1)
    n4 (+/-/∅)(player_at ?l1))
  :effect (and
    n5 (+/-/∅)(has_key)
    n6 (+/-/∅)(door_open)
    n7 (+/-/∅)(door_adjacent ?l1)
    n8 (+/-/∅)(player_at ?l1))
```


Hierarchical Query Synthesis



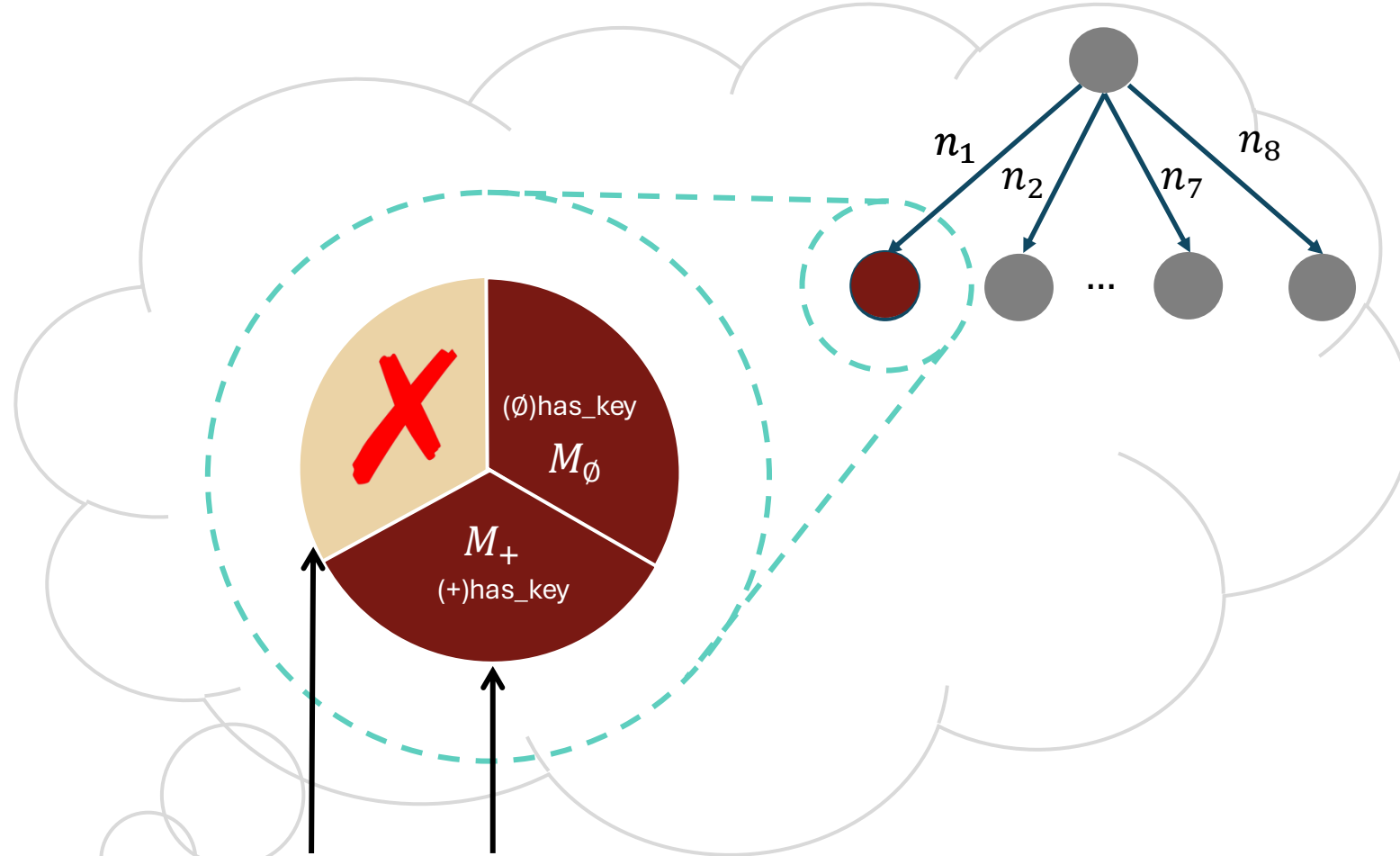
```
(:action open-door
  :parameters (?l1)
  :precondition (and
    n1 (+/-/∅)(has_key)
    n2 (+/-/∅)(door_open)
    n3 (+/-/∅)(door_adjacent ?l1)
    n4 (+/-/∅)(player_at ?l1))
  :effect (and
    n5 (+/-/∅)(has_key)
    n6 (+/-/∅)(door_open)
    n7 (+/-/∅)(door_adjacent ?l1)
    n8 (+/-/∅)(player_at ?l1)))
```

Hierarchical Query Synthesis



```
(:action open-door
:parameters (?l1)
:precondition (and
n1 (+/-/∅)(has_key)
n2 (+/-/∅)(door_open)
n3 (+/-/∅)(door_adjacent ?l1)
n4 (+/-/∅)(player_at ?l1))
:effect (and
n5 (+/-/∅)(has_key)
n6 (+/-/∅)(door_open)
n7 (+/-/∅)(door_adjacent ?l1)
n8 (+/-/∅)(player_at ?l1))
```

Hierarchical Query Synthesis

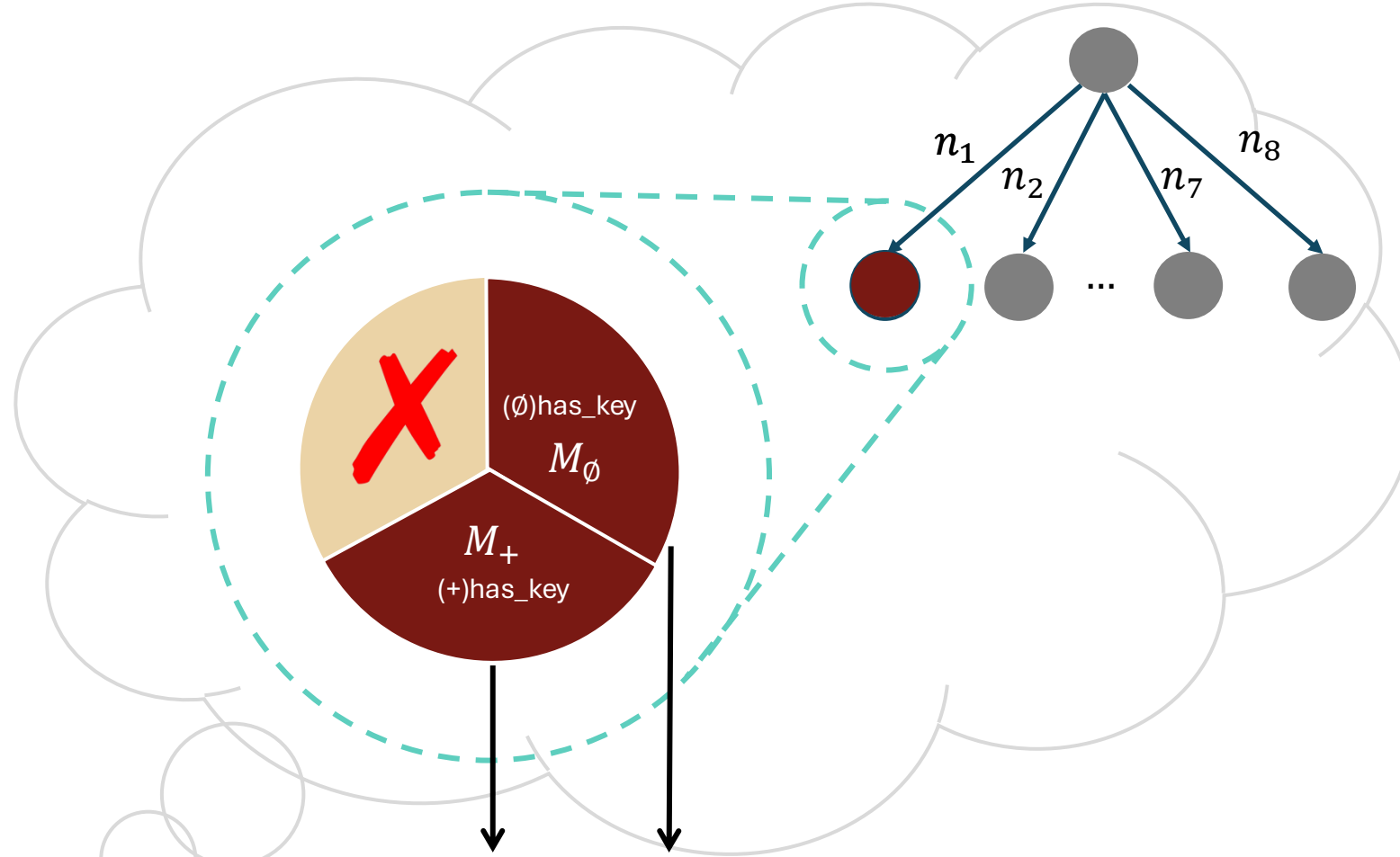


```
(:action open-door
  :parameters (?l1)
  :precondition (and
    n1 (+/-/empty set)(has_key)
    n2 (+/-/empty set)(door_open)
    n3 (+/-/empty set)(door_adjacent ?l1)
    n4 (+/-/empty set)(player_at ?l1))
  :effect (and
    n5 (+/-/empty set)(has_key)
    n6 (+/-/empty set)(door_open)
    n7 (+/-/empty set)(door_adjacent ?l1)
    n8 (+/-/empty set)(player_at ?l1))
```



Reject abstract model(s) that are
not consistent with the agent

Hierarchical Query Synthesis

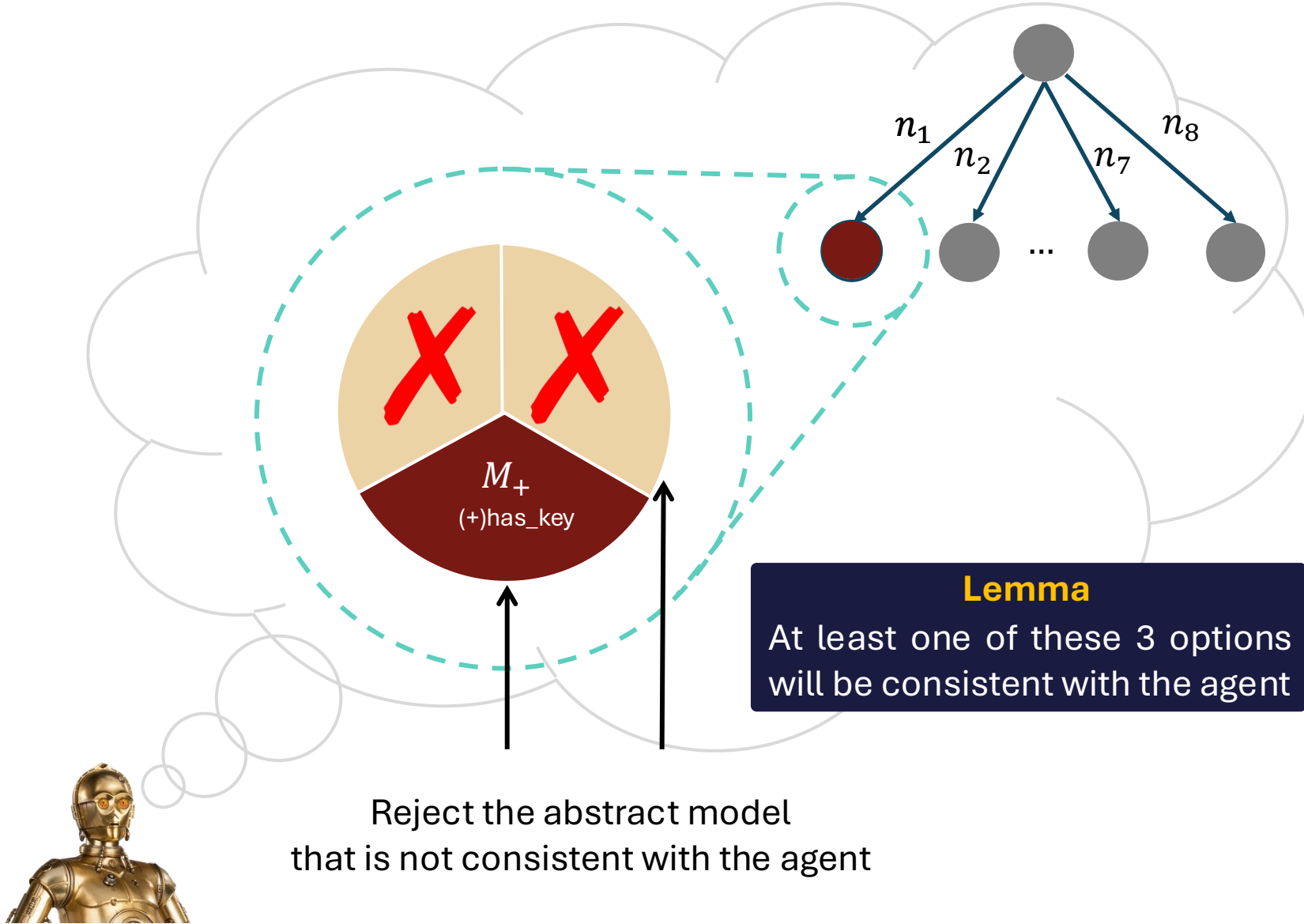


Generate a distinguishing query
for these two abstract models



```
(:action open-door
:parameters (?l1)
:precondition (and
n1 (+/-/∅)(has_key)
n2 (+/-/∅)(door_open)
n3 (+/-/∅)(door_adjacent ?l1)
n4 (+/-/∅)(player_at ?l1))
:effect (and
n5 (+/-/∅)(has_key)
n6 (+/-/∅)(door_open)
n7 (+/-/∅)(door_adjacent ?l1)
n8 (+/-/∅)(player_at ?l1))
```

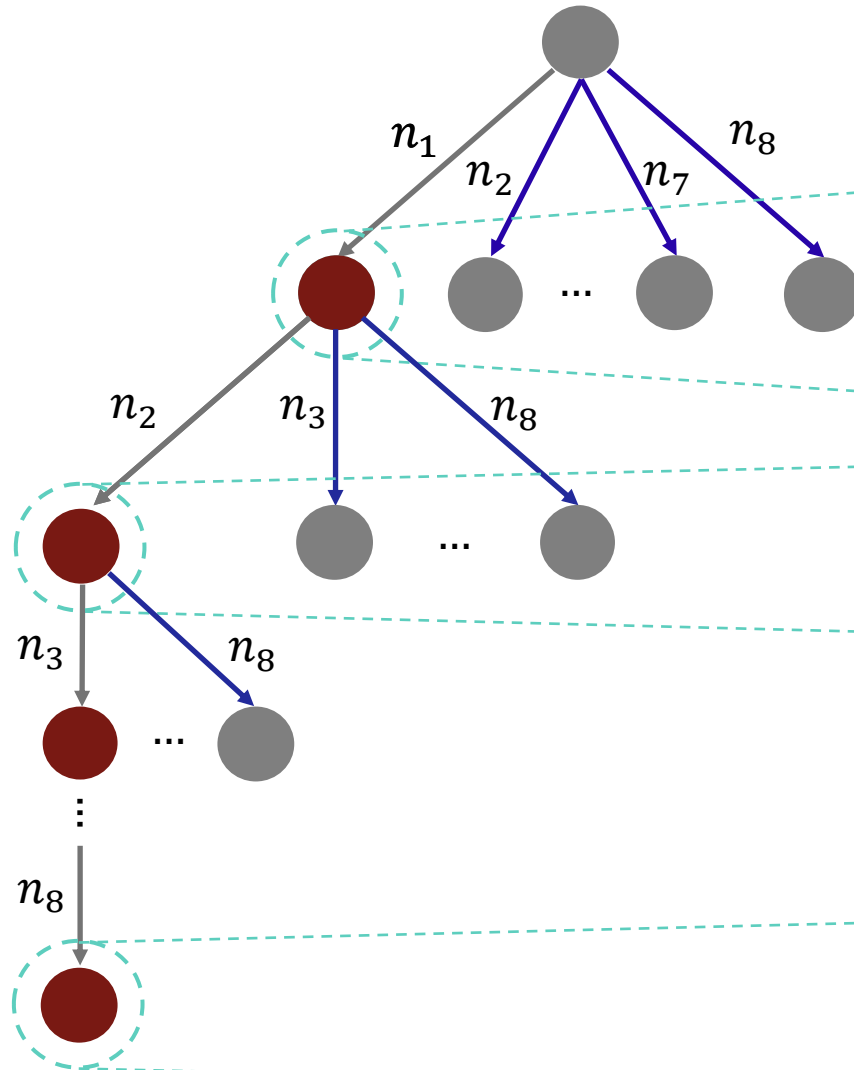
Hierarchical Query Synthesis



```
(:action open-door
  :parameters (?l1)
  :precondition (and
    n1      (+) (has_key)
    n2      (+/-/∅) (door_open)
    n3      (+/-/∅) (door_adjacent ?l1)
    n4      (+/-/∅) (player_at ?l1))
  :effect (and
    n5      (+/-/∅) (has_key)
    n6      (+/-/∅) (door_open)
    n7      (+/-/∅) (door_adjacent ?l1)
    n8      (+/-/∅) (player_at ?l1))
```



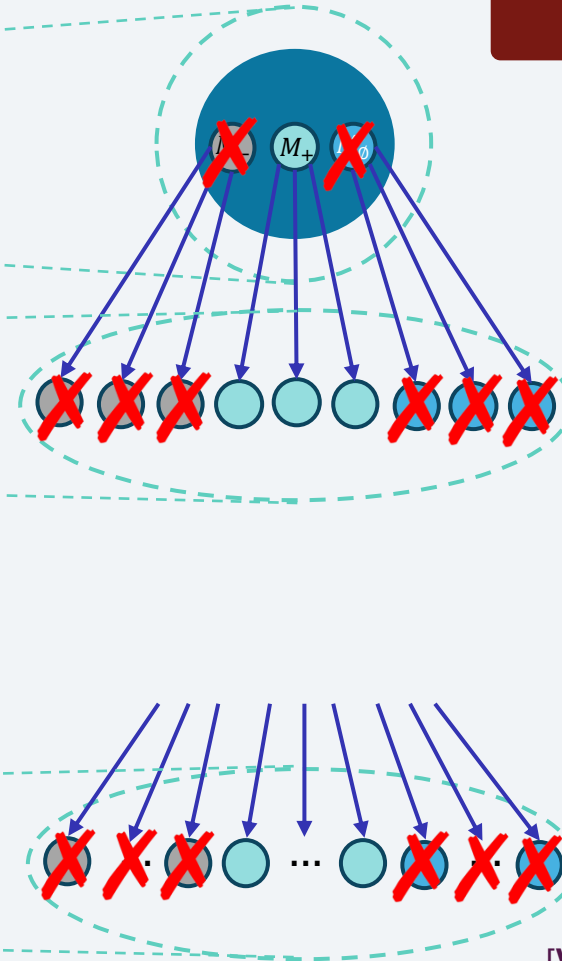
Hierarchical Query Synthesis



Key feature of the algorithm

Whenever we prune an abstract model, we prune a large number of concrete models.

Active Learning



Recap: Agent Interrogation Algorithm

Logistics

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Exponential Search for Learning Correct Description

- Consider the following 3 predicates:
 - (on ?x ?y)
 - (clear ?x)
 - (ontable ?x)
- Consider just one action:
(stack ?x ?y)

```
(:action stack
  :parameters (?x ?y)
  :precondition (and
    (clear ?x)
    (clear ?y))
  :effect (and
    (on ?x ?y)
    (not (clear ?y))))
```

Agent Interrogation Algorithm

```
(:action stack
  :parameters (?x ?y)
  :precondition (and )
  :effect (and )
)
```

Algorithm 1 Agent Interrogation Algorithm (AIA)

```
1: Input:  $\mathcal{A}, \mathbb{A}_H, \mathbb{P}^*, \mathbb{S}$ 
2: Output: poss_models
3: Initialize poss_models =  $\{\phi\}$ 
4: for  $\gamma$  in some input pal ordering  $\Gamma$  do
5:   new_models  $\leftarrow$  poss_models
6:   pruned_models =  $\{\}$ 
7:   for each  $\mathcal{M}'$  in new_models do
8:     for each pair  $\{i, j\}$  in  $\{+, -, \emptyset\}$  do
9:        $\mathcal{Q}, \mathcal{M}_i, \mathcal{M}_j \leftarrow \text{generate\_query}(\mathcal{M}', i, j, \gamma, \mathbb{S})$ 
10:       $\mathcal{M}_{prune} \leftarrow \text{filter\_models}(\mathcal{Q}, \mathcal{M}^{\mathcal{A}}, \mathcal{M}_i, \mathcal{M}_j)$ 
11:      pruned_models  $\leftarrow$  pruned_models  $\cup \mathcal{M}_{prune}$ 
12:    end for
13:  end for
14:  if pruned_models is  $\emptyset$  then
15:    update_pal_ordering( $\Gamma, \mathbb{S}$ )
16:    continue
17:  end if
18:  poss_models  $\leftarrow$  new_models  $\times \{\gamma^+, \gamma^-, \gamma^\emptyset\} \setminus$ 
    pruned_models
19: end for
```

Agent Interrogation Algorithm

```
(:action stack
  :parameters (?x ?y)
  :precondition (and )
  :effect (and )
)

S = {{¬clear(A), clear(B),
ontable(A), ontable(B)}},}

poss_models = {ϕ}
```

Algorithm 1 Agent Interrogation Algorithm (AIA)

```
1: Input:  $\mathcal{A}, \mathbb{A}_H, \mathbb{P}^*, \mathbb{S}$ 
2: Output: poss_models
3: Initialize poss_models = {ϕ}
4: for  $\gamma$  in some input pal ordering  $\Gamma$  do
5:   new_models  $\leftarrow$  poss_models
6:   pruned_models = {}
7:   for each  $\mathcal{M}'$  in new_models do
8:     for each pair  $\{i, j\}$  in  $\{+, -, \emptyset\}$  do
9:        $\mathcal{Q}, \mathcal{M}_i, \mathcal{M}_j \leftarrow$  generate_query( $\mathcal{M}', i, j, \gamma, \mathbb{S}$ )
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    pruned_models
19: end for
```

PAL : $\langle p, a, \ell \rangle$

```
a = {stack (?x ?y)}  
p = {(clear ?x), (clear ?y),  
      (ontable ?x), (ontable ?y),  
      (on ?x ?y), (on ?y ?x)}  
 $\ell$  = {pre, eff}
```

```
 $\Gamma$  = {<(clear ?x), stack (?x ?y), pre>,  
      <(clear ?x), stack (?x ?y), eff>,  
      <(clear ?y), stack (?x ?y), pre>,  
      <(clear ?y), stack (?x ?y), eff>,  
      <(ontable ?x), stack (?x ?y), pre>,  
      <(ontable ?x), stack (?x ?y), eff>,  
      <(ontable ?y), stack (?x ?y), pre>,  
      <(ontable ?y), stack (?x ?y), eff>,  
      <(on ?x ?y), stack (?x ?y), pre>,  
      <(on ?x ?y), stack (?x ?y), eff>,  
      <(on ?y ?x), stack (?x ?y), pre>,  
      <(on ?y ?x), stack (?x ?y), eff>}
```

Algorithm 1 Agent Interrogation Algorithm (AIA)

```
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      pruned_models  
19: end for
```

PAL : $\langle p, a, \ell \rangle$

```
a = {stack (?x ?y)}  
p = {(clear ?x), (clear ?y),  
      (ontable ?x), (ontable ?y),  
      (on ?x ?y), (on ?y ?x)}  
 $\ell$  = {pre, eff}  
  
 $\gamma = \langle (\text{clear } ?x), \text{stack } (?x ?y), \text{pre} \rangle$   
 $\{i, j\} \in \{\{+, -\}, \{+, \emptyset\}, \{-, \emptyset\}\}$ 
```

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16:     continue  
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18:   poss_models  $\leftarrow$  new_models  $\times \{\gamma^+, \gamma^-, \gamma^\emptyset\} \setminus$   
      pruned_models  
19: end for
```

Generate Query

$\gamma = \langle (\text{clear } ?x), \text{stack } (?x \ ?y), \text{pre} \rangle$
 $\{i, j\} = \{+, -\}$

$a = \{\text{stack } (?x \ ?y)\}$
 $p = \{(\text{clear } ?x)\}$
 $\ell = \{\text{pre}\}$

$s_0 = \{\neg \text{clear}(A), \text{clear}(B), \text{ontable}(A), \text{ontable}(B)\}$
 $s'_0 = \{\neg \text{clear}(A), \text{clear}(B)\}$
 $\pi = \langle \text{stack } (A, B) \rangle$

Algorithm 1 Agent Interrogation Algorithm (AIA)

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17:  end if
18:  poss_models  $\leftarrow$  new_models  $\times \{\gamma^+, \gamma^-, \gamma^\emptyset\} \setminus$ 
    pruned_models
19: end for
```

Predicate Abstraction

- If the agent can't execute the query, we cannot prune the models.
- A consistent model might say it can execute the whole plan in the query whereas the ground truth model might not be able to execute.
- Why?
 - Predicate Abstraction can make more plans feasible in abstract model.

Predicate Abstraction

